



Toronto Markham Soccer Club Indoor League Rules & Regulations



- Games will be played in accordance with FIFA Rules unless otherwise specified.
- Game times - 2 x 25-minute halves
- It is mandatory that players wear shin guards and remove jewelry prior to the game.
- There are unlimited substitutions allowed during a game.
- Points for the season are awarded as follows: Win = 3 pts, Tie = 1 pt, Loss = 0 pts
- In the event that two or more teams finish the regular season with an equal number of points, the final standings will be determined as follows:
 - Head to head record
 - Most wins
 - Goal Difference
 - Goals Scored
- Games are played 6 vs 6 including a keeper. Teams must field a minimum of 4 players to start a game. Any team failing to field 4 players within 10 minutes from the scheduled start of the game will forfeit the game and lose with a score of 3-0. Any delays starting the game will result in time taken off the full 50 minutes of playing time. After the game has been called off, players from each team are free to play a friendly exhibition match, however referees are not responsible to call the game and the league will not be responsible for any misconduct that occurs on the field.
- Teams will be fined \$50 for their first defaulted game and \$75 for the second defaulted game in a season.
- Any team playing with an ineligible or unregistered player will automatically forfeit the game by a score of 3-0 and the team will be fined \$50.
- Players will be fined for incurring infractions on the field that result in a card. Players receiving a red card (or 2 accumulated yellow cards) during the season will be fined \$25. Subsequent yellow cards will incur a \$25 fine and a red card will incur a \$50 fine.
- Players receiving a red card (or 2 yellow cards) in a game will receive a one-game suspension.
- Players accumulating 3 yellow cards in a season will result in an automatic one-game suspension.
- Suspensions in regular-season games will carry over to the next regular season/playoff game.
- Players accumulating 3 red cards in a season will be removed from the league without a refund.
- Fines must be paid before the player can play in any further games.

- Fighting in the league, either during, before or after a game, may result in an immediate ban from the remainder of the season without refund. This decision will be at the discretion of the convenors.
- Teams will have up to Week 6 in the schedule to make any changes to rosters
- If a team wishes to replace a player on the roster there will be a \$25 player switch fee. Teams will also be required to complete a Player Change form that must be emailed to the league convenor 48 hours prior to the start of the next game.
- Teams must notify the league with any roster changes 48hrs prior to game time
- Teams are not allowed to have unregistered players on the sidelines unless they have been designated as team coaches.
- Team coaches must post a \$25 bond with the league and will be included on the game sheet. Coaches may be assessed cards for misconduct on the sidelines.
- Teams are responsible for the conduct of their spectators at the field.
- In the event of conflict of playing colours in any match as determined by the referee, the home team is responsible for wearing pinnies (supplied by the league).
- In the event that a game is abandoned for any reason, the league will use its discretion to assess the cause of the abandonment. The team responsible will lose the game 3-0.